



Week 12

DATE/TIME	LINE #	Team	Open Line	Current Line	Geek Pick
Saturday 11/21/2009	395	hawaii	-3	-3	31
08:00PM	396	san jose state			20

hawaii is a #2 recommended play (1.4 Units)

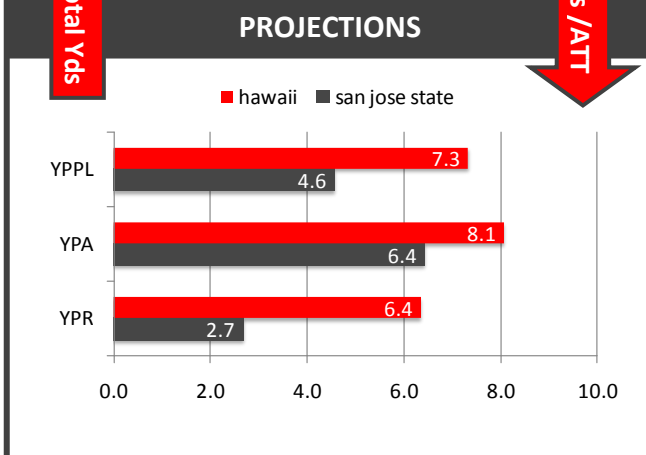
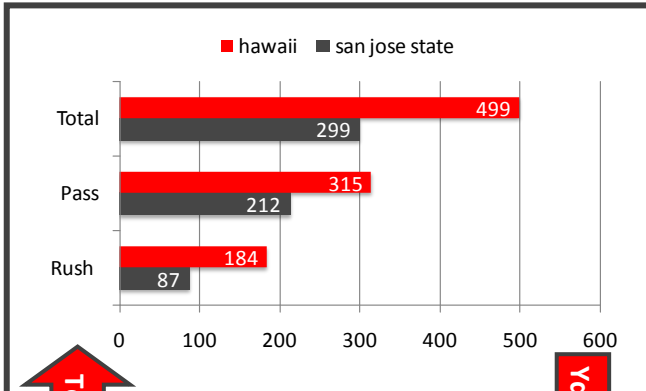
KEY 'S TO THE GAME

÷ Not news to most who have followed us TY, but SJSU is terrible on D (allow 474 ypg, 7.0 yppl, including 6.6 ypr & 289 ypg Rushing). Bad news vs a Hawaii O ave 464 ypg & 6.9 yppl.

÷ SJSU is now ave just 2.7 ypr & 4.6 yppl and faces a Hawaii D that is actually not that bad (dead average vs the rush and just slightly below average in total defense @ -0.1)

OFFENSE ADVANTGE OVER DEFENSE (PER ATT)

Team	YPR	YPA	YPPL
hawaii	1.27	0.39	1.48
san jose state	-2.04	-0.75	-1.07



SUMMARY

SJSU is now allowing more ypg rushing than they are averaging TOTAL offense (allow 289 ypg rush @ 6.6 ypr and average just 282 ypg total offense @ just 4.6 yppl). They find themselves in another game against a team that looks to get pretty close to the 500 yard mark (470-498), and in which SJSU looks to barely get 300 yards total offense (299 @ 4.6 yppl). All our math and models have 28-35 points for Hawaii which I think is on the low side of the projections given their likely 500 yards of offense. SJSU projects 299-320 yards total offense and 15-18 pts in 60% of our models (22 in the other 40%). Again with just 300 yards I won't be surprised at a 10-13 point day, which means a 45-13 type game isn't out of the question. **Hawaii 31 SJSU 20, Hawaii is a #1 recommended plat at -3.**